~/selfie

```
$ viu headshot.png
```

~/contact

```
$ cat ~/.contact
```


857.234.7601
max@binshtok.org
inteist.com
github.com/inteist

~/skills

```
$ tree ~/skills
```

skills/

- **mobile/**
  - Flutter
  - Android
  - iOS
- **misc/**
  - infrastructure
  - algorithms
  - data processing
  - agentic AI
  - API design
  - workflow automation
- **languages/**
  - Kotlin/Java/Scala
  - Dart
  - JS/TypeScript
  - ObjC/Swift
  - PHP
  - Python
  - Lua
  - Go
  - Ruby
  - C/C++
  - Lisp
  - Elixir
  - ...

~/i18n

```
$ locale --list
```

English	96.7%
Russian	96.7%
Hebrew	86.7%

~/personality

```
$ htop -u max -t traits
```

Curiosity	10/10
Creativity	9.0/10
Leadership	8/10
Management	7/10
Teamwork	9/10
Communication	9.5/10

~/status

```
$ ./status.sh

[OK] Ready to Warp!
Awaiting incoming requests...
```

~

```
$ whoami
```

Max Binshtok

Full Stack Architect/Developer · Founder · AI Researcher

~/education

```
$ ls -t /edu/degrees | bat
```

Ph.D. Computer Science *(Incomplete)*
UMASS Amherst, Amherst, MA 2009–2010

M.Sc. Computer Science **summa cum laude**
Ben-Gurion University, Israel 2005–2007
thesis: "Finding Preferred Subsets: Algorithms & Complexity" → published in Journal of Artificial Intelligence

B.Sc. Mathematics and Computer Science
Ben-Gurion University of the Negev, Israel 2001–2005

~/experience

```
$ history --career | less
```

FOUNDER/CTO @ ParryUp™ 2024–Present

- Designed Architected and implemented a comprehensive **end to end** club and tournament management system for the fencing community
- Engineered a **robust cross-platform frontend** using Flutter and Dart with seamless realtime UI updates and intuitive user experience
- Designed, executed and deployed a **scalable backend infrastructure** using Firebase as backend. Using RealTime Database, Firestore, Cloud Functions, Auth etc.

FOUNDER/CTO @ Comitic 2008–Present

- Designed, developed and scaled a flagship mobile application to become top-ranked in its category with **over 140 million downloads**
- Directed end-to-end product lifecycle, from initial concept and UI/UX design to final implementation and deployment
- Formulated and executed overall business strategy, integrating complex analytics, targeted support channels, and diversified monetization models to maximize continuous revenue growth and user engagement
- Updated and modernized backend API services and infrastructure to handle **large volumes of concurrent traffic** with extremely **high availability**

ENGINEERING MANAGER @ iSPeech 2010–2011

- Led and mentored a team of 10+ engineers, fostering a culture of technical excellence and continuous improvement
- Implemented **Agile methodologies**, improving team productivity and project delivery timelines
- Coordinated with company management to define roadmap and ensure **alignment with business goals**

UI/UX LEAD DEVELOPER (BLACKBERRY/ANDROID) @ SoftArtisans 2009

- Led the UI/UX design and technical implementation for the SilverDust mobile application, enabling secure, on-the-go SharePoint access and management for enterprise clients

R&D GROUP MEMBER @ Deutsche Telecom Business Processes Lab 2005–2007

- Developed and implemented combinatorial optimization algorithms to improve automated service selection and composition
- Built and maintained enterprise-grade backend systems utilizing WSDL, J2EE, and web services within service-oriented architectures (SOA)

~/publications

```
$ grep -r "binshtok" /var/publications/ | sort -r
```

Generic Preferences over Subsets of Structured Objects
Binshtok et al. → Journal of Artificial Intelligence (2009)

Computing Optimal Subsets
Binshtok et al. → AAAI (2007)